

# Redundancy Optimizations

- Constant Folding
- Copy Propagation
- Dead Code Elimination
- Common Subexpression Elimination
- Value Numbering

# Constant Folding

```
a = 1;  
b = 2;  
c = a + b;
```

```
c = 3;
```

- Do constant propagation dataflow analysis
- Whenever a variable is constant, replace it with the constant value.

# Copy Propagation

```
x = y;  
a = x + 1;  
b = x * 5;  
c = 7 - x;
```

```
a = y + 1;  
b = y * 5;  
c = 7 - y;
```

# Copy Propagation

## Reaching copies dataflow analysis

### 1 Forwards

At each use of  $x$  where  $\ell : x = y$  reaches, replace  $x$  with  $y$ .

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- 4  $\ell: x = y$  is a reaching copy if it is the last assignment to  $x$  along the path, and there are no assignments to  $y$  after  $\ell$ .

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 $\ell: x = y \quad out_\ell = \{\ell\} \cup (in_\ell \setminus \{x = *, * = x\})$   
 $\ell: x = \dots \quad out_\ell = in_\ell \setminus \{x = *, * = x\}$

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- 5 start node value is  $\{\}$
- 6  $\perp = \{\text{all copies}\}$

At each use of  $x$  where  $\ell: x = y$  reaches, replace  $x$  with  $y$ .

# Dead Code Elimination

```
z = x + y;  
z never used
```

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don't compute x + y
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NOTE: Watch out for side effects. ( $z = x/y$ )

NOTE: Eliminating dead code may make other code dead.

NOTE: DCE is not Unreachable Code Elimination:

```
if(false) { ... }
```

# Common Subexpression Elimination

```
a = x + y;  
b = x + y;  
c = x + y;
```

```
t = x + y;  
a = t;  
b = t;  
c = t;
```

NOTE: Often useful to do copy propagation afterwards.

# Problems with CSE

- Syntactic substitution only:

```
a = x + y;  
b = y + x;
```

```
a = x + y;  
b = x;  
c = b + y;
```

- Partial redundancies:

```
if() {  
    a = x + y;  
}  
b = x + y;
```

# Local Value Numbering

Idea: Each expression gets a number.  
Same number  $\implies$  same runtime value.

Maintain two tables:

- variable  $\rightarrow$  number
- number op number  $\rightarrow$  number

Example [Appel]

`g = x + y`

`h = u - v`

`i = x + y`

`x = u - v`

`u = g + h`

`v = i + x`

`w = u + v`